

The book was found

Arduino (21st Century Skills Innovation Library: Makers As Innovators)



Synopsis

The Arduino is a small inexpensive computer that can be used to build and program almost anything a maker can imagine. Readers will discover new processes, integrate visual information with text, and learn technical word meanings as they read the history of the Arduino and see how makers have put it to use in their inventions. They will also find out how to set up and program their own Arduino devices.

Book Information

File Size: 4006 KB

Print Length: 32 pages

Publisher: Cherry Lake Publishing (October 20, 2013)

Publication Date: October 20, 2013

Sold by: Digital Services LLC

Language: English

ASIN: B00G1RZ330

Text-to-Speech: Not enabled

X-Ray: Not Enabled

Word Wise: Not Enabled

Lending: Not Enabled

Enhanced Typesetting: Not Enabled

Best Sellers Rank: #1,274,900 Paid in Kindle Store (See Top 100 Paid in Kindle Store) #31

in Books > Children's Books > Computers & Technology > Hardware & Robotics #46

in Kindle Store > Kindle eBooks > Children's eBooks > Science, Nature & How It Works >

Electricity & Electronics #101 in Kindle Store > Kindle eBooks > Children's eBooks >

Computers & Technology > Programming

Customer Reviews

What I like about this book is it is very basic, easy to understand. I am not a computer genius, just trying to find technology projects for middle school girls on a beginner level that are not too simplistic but can be added onto as they gain knowledge. I've looked at LEGO Mindstorms and that is great but expensive as a first step. Arduino seems just right and this book is a good beginning. They send you to arduino.cc to get software to download. Now I need to find a book of Arduino projects (although in the back of this book they suggest going online to instructables.com which I will do). BTW do we really need to have words like "hardware" "output" and "code" pronunciations given

in the Glossary?

This book is a joke!! It has less information than one blog article on the Internet. If you go to arduino.cc, click on "Learning", then navigate to "Getting Started with Arduino", you'd get the entire contents of this book, and more!!!! The cover of this book is fancier than its content. No one should pay money for this 32-page "article"!!

[Download to continue reading...](#)

Arduino (21st Century Skills Innovation Library: Makers as Innovators) Hacking Fashion: T-Shirts (21st Century Skills Innovation Library: Makers as Innovators) Hacking Fashion: Denim (21st Century Skills Innovation Library: Makers as Innovators) Squishy Circuits (21st Century Skills Innovation Library: Makers as Innovators) Makey Makey (21st Century Skills Innovation Library: Makers as Innovators) FIRST Robotics (21st Century Skills Innovation Library: Makers as Innovators) Controlling an Ozobot (21st Century Skills Innovation Library: Makers as Innovators Junior) Raspberry Pi (21st Century Skills Innovation Library: Makers as Innovators) Paper Circuits (21st Century Skills Innovation Library: Makers as Innovators) Creating with Cardboard (21st Century Skills Innovation Library: Makers as Innovators Junior) Emergency Care (21st Century Skills Innovation Library: Innovation in Medicine) Mindstorms: Level 1 (21st Century Skills Innovation Library: Unofficial Guides) Mindstorms: Level 4 (21st Century Skills Innovation Library: Unofficial Guides) Mindstorms: Level 3 (21st Century Skills Innovation Library: Unofficial Guides) Mindstorms: Level 2 (21st Century Skills Innovation Library: Unofficial Guides) Bill and Melinda Gates (21st Century Skills Library: Life Skills Biographies) Beginning C for Arduino, Second Edition: Learn C Programming for the Arduino Controlling an Ozobot (Makers as Innovators) Coding with Scratchjr (Makers as Innovators) Transforming Libraries: A Toolkit for Innovators, Makers, and Seekers

[Contact Us](#)

[DMCA](#)

[Privacy](#)

[FAQ & Help](#)